Abstract—In this paper, we propose saliency driven image multiscale nonlinear diffusion filtering. The resulting scale space in general preserves or even enhances semantically important structures such as edges, lines, or flow-like structures in the foreground, and inhibits and smoothes clutter in the background. The image is classified using multiscale information fusion based on the saliency map, the image at the final scale at which the diffusion process converges, and the image at a midscale. Our algorithm emphasizes the foreground features, which are important for image classification. The background image regions, whether considered as contexts of the foreground or noise to the foreground, can be globally handled by fusing information from different scales. Experimental tests of the effectiveness of the multiscale space for the image classification are conducted on the following publicly available datasets: 1) the PASCAL 2005 dataset; 2) the Oxford 102 flowers dataset; and 3) the Oxford 17 flowers dataset, with high classification rates.

Index Terms—Saliency detection, nonlinear diffusion, multiscale information fusion, image classification.

I. INTRODUCTION

Image classification [35] is a very active research topic which has stimulated researches in many important areas of computer vision, including feature extraction and feature fusion [1], [24], the generation of visual vocabulary [32], the quantization of visual patches to produce visual words [25], [28], pooling methods [32], and classifiers [22].

In image classification, it is an important but difficult task to deal with the background information. The background is often treated as noise; nevertheless, in some cases the background provides a context, which may increase the performance of image classification. Zhang et al. [33] experimentally analyzed the influence of the background on image classification. They demonstrated that although the background may have correlations with the foreground objects, using both the background and foreground features for learning and recognition yields less accurate results than using the foreground features alone. Overall, the background information was not relevant to image classification.

Heitz and Koller [10] showed that spatial context information may help to detect objects. Shotton et al. [21] proposed an algorithm for recognizing and segmenting objects in images, using appearance, shape, and context information. They assumed that the background is useful for classification and there are correlations between foreground and background in their test data. Galleguillos et al. [5] proposed an algorithm that uses spatial context information in image classification. The input image was first segmented into regions and each region was labeled by a classifier. Then, spatial contexts were used to correct some of the labels based on object co-occurrence. The results show that combining co-occurrence and spatial contexts improves the classification performance.

From the previous work, we conclude that image classification is faced with the partial matching problem [8], [14]: some features obtained from images in the same class differ significantly from one image to another because of background clutter and occlusion of the foreground objects by other objects. The influence of background on image classification varies. Only semantically important contexts, such as object co-occurrence, or particular object spatial relations are helpful for image classification. Backgrounds which contain only clutter provide no information to support image classification. It is interesting to filter out background clutter and simultaneously use the background context to increase the performance of image classification.

In order to deal effectively with the background information, we propose a saliency driven nonlinear diffusion filtering to generate a multi-scale space, in which the information at a scale is complementary to the information at other scales. The fusion of information from different scales may improve the image classification performance. A nonlinear diffusion [29], [41]–[44], which has been widely used in image denoising, enhancement, etc, can preserve or even enhance the semantically important image structures, such as edges and lines. However, nonlinear diffusion treats the foreground and the
background equally. Most annotated images contain subjects that are highly likely to be salient regions. Background regions and foreground regions can often be identified using the image saliency: for example, a photographer usually and naturally assigns more saliency to foreground regions. Saliency detection techniques [7], [9], [12], [16], [23], [27], which are currently popular, can be used to estimate the foreground and background regions according to the saliency distribution. Background clutter is for the most part filtered out, while foreground features are preserved. We combine a saliency map, which marks the saliency degrees of individual pixels, with the nonlinear diffusion filtering, by using the saliency map to define the weights of image gradients. During the diffusion process, the image gradients in the salient regions are increased while those in non-salient regions are decreased. Accordingly, when the scale increases, the background information gradually fades out while the foreground information is preserved and important structures in the foreground are enhanced. Fig. 1 shows an example of the saliency driven nonlinear diffusion filtering. It is clear that, based on the saliency map, the background regions corresponding to non-salient regions are smoothed and the foreground car, corresponding to salient regions with important image structures, is preserved. After saliency driven nonlinear diffusion, an image is represented by the set of its multi-scale images. Information fusion is carried out in the nonlinear multi-scale space to improve the performance of image classification.

The saliency driven multi-scale space of an image can be used to handle uncertain background information. As shown in Fig. 1, at large scales, the background is filtered out and the foreground is preserved. At small scales, background and foreground regions are both preserved. If the background is a context of the foreground, the images from the same class may be more similar at small scales than at large scales. If the background is clutter, then images from the same class are more similar at large scales than at small scales. We use the weighted average of the distances at some representative scales to represent the dissimilarity between different images. The weighted average is preferred to the minimum of the distances at all the scales because the risk of incorrectly filtering is less. Using this multi-scale representation, background information can be effectively dealt with.

This saliency driven nonlinear multi-scale image representation has several advantages.

- In the nonlinear scale space, semantically important image structures are preserved or enhanced at large scales, and the locations of the important image structures are not shifted after diffusion at any scale. This differs from the Gaussian scale space in which parts of important image structures may be smoothed and detected edges are shifted from their true locations after Gaussian convolution.

- The background image regions can be partly dealt with by fusing information from different scales, no matter whether the background is a context for the foreground or is only noise as far as the foreground is concerned.

- This saliency driven nonlinear multi-scale representation can be easily supplied as input to any existing image classification algorithms, e.g., bag-of-words.

The rest of the paper is organized as follows. Section II proposes the saliency driven nonlinear diffusion filtering. Section III discusses the estimation of the diffusion parameters. Section IV presents the saliency driven multi-scale information fusion. Section V shows the experimental results. Section VI concludes the paper.

II. SALIENCY DRIVEN NONLINEAR DIFFUSION

We first give a brief review of linear and nonlinear diffusion filtering [29], and saliency detection techniques. Then, we propose our saliency driven nonlinear diffusion filtering.

A. Linear and Nonlinear Diffusion Filtering

1) Linear Diffusion and Gaussian Scale Space: Let \( u(x, y, t) \) be the grey value at position \((x, y)\) and scale \( t \) in the multi-scale space. The image diffusion filtering is defined by the diffusion equation [29]:

\[
\frac{\partial u}{\partial t} = \text{div}(D \cdot \nabla u) = \nabla \cdot (D \cdot \nabla u)
\]

where \( \nabla \) is the gradient operator: \( \nabla = (\partial/\partial x, \partial/\partial y) \), “div” is the divergence operator, and \( D \) is the diffusion tensor which is a positive definite symmetric matrix. If \( D \) is defined as a constant over the whole image domain, then (1) is the homogeneous diffusion equation which corresponds to the Gaussian scale space, otherwise it corresponds to a position-dependent filtering which is called inhomogeneous diffusion.

For the homogeneous linear diffusion filtering, Equation (1) reduces to

\[
\begin{align*}
\frac{\partial u}{\partial t} &= \Delta u \\
u(x, y, 0) &= f(x, y)
\end{align*}
\]
where \( f(x, y) \) is the original image and \( \Delta u = \nabla \cdot \nabla u \). Let \( K_\sigma \) be a Gaussian with the standard deviation \( \sigma \):

\[
K_\sigma(x, y) = \frac{1}{2\pi \sigma^2} \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right).
\]

(3)

The solution of (2) is a convolution integral:

\[
u(x, y, t) = K_\sqrt{\frac{\lambda}{2\pi}}(x, y) \ast f(x, y)
\]

\[
= \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} K_\sqrt{\frac{\lambda}{2\pi}}(\tau_1, \tau_2) f(x - \tau_1, y - \tau_2) d\tau_1 d\tau_2 \quad (t > 0)
\]

(4)

where “\( \ast \)” is the notation for the convolution integral. This solution is unique, and the corresponding scale space is the so-called Gaussian scale space. The Gaussian smoothing not only reduces noise, but also blurs important image structures, such as edges. Thus, the features extracted from images at large scales are not suitable for image classification.

2) Nonlinear Diffusion: If the \( D \) in (1) is a function \( g(\nabla u) \) of the gradient \( \nabla u \) of the evolving image \( u \) itself, then Equation (1) defines a nonlinear diffusion filter [20], [29]. The function \( g(\nabla u) \) is usually defined as:

\[
D = g(\nabla u) = \frac{1}{1 + \|\nabla u\|^2 / \lambda^2} \quad (\lambda > 0)
\]

(5)

where \( \lambda \) is a predefined parameter. The nonlinear diffusion filtering is represented as:

\[
\partial_t u = div(D \cdot \nabla u) = div(g(\nabla u) \nabla u).
\]

(6)

The regions in which \( \|\nabla u\| < \lambda \) are blurred, while the other regions are sharpened. The nonlinear diffusion preserves and enhances image structures defined by large gradient values. If image structures with large gradients are all in the foreground, nonlinear diffusion filters out the background. However, there may be large image gradients in the background. Thus, we propose a saliency driven nonlinear diffusion equation which blurs non-salient regions and preserves salient regions.

B. Saliency Detection

Saliency detection methods can be grouped into supervised and unsupervised. In the following, we first introduce the supervised methods and then the unsupervised methods. Finally, the method used in this paper is introduced.

Supervised methods [37], [38] detect saliency using a classifier which is trained using samples for which saliency is well labeled. Marchesotti et al. [17] trained a classifier for each target image using the images most similar to it in an annotated database to construct its saliency map. The underlying assumption is that images sharing a globally similar visual appearance are likely to share similar saliencies. This supervised saliency detection needs a very large well-labeled image database, which is not easy to obtain.

Unsupervised saliency detection [39], [40] usually starts with features of image structures known to be salient for the human visual system (HVS). These structure features include the intensity of salient regions, and the orientation, position and color of edges. Goferman et al. [7] summarized the following three principles for saliency detection by the HVS.

- Local structures should be salient with respect to their surroundings [9], [12], [16], [23], [27].
- Frequently occurring features should be suppressed [11], [16], [23].
- The salient pixels should be grouped together, rather than scattered across the image.

The characteristic of Goferman’s method is that the regions that are close to the foci of attention are explored significantly more than far-away regions. As a result, some background regions near to the salient structures are included in the saliency map, but foreground regions are rarely incorrectly classified as background regions. The limitation of Goferman’s method is that it often produces high values of saliency at the edges of an object but lower saliency within the object. Cheng et al. [34] proposed a histogram-based contrast method to measure saliency. Their algorithm separates a large object into its surroundings, and enables the assignment of similar saliency values to homogenous object regions, and highlights entire objects.

In our work, we take advantages of Goferman’s method and Cheng’s method by averaging the two saliency maps obtained using these two methods to form the saliency map that we use. The edges and the interiors of the foreground objects tend to have comparatively high saliency values. In this way, the saliency map tends to include as much foreground as possible.

C. Saliency Driven Nonlinear Diffusion

We combine a saliency map as priori knowledge with nonlinear diffusion filtering. Let \( I_s \) be the saliency map. To introduce the saliency information into the diffusion process, we combine \( I_s \) into \( D \) in (6) and define \( D \) as a function of \( \nabla u \) and \( I_s \). Then, the diffusion equation becomes

\[
\begin{align*}
u(x, y, t) &= f(x, y) & \text{if } t = 0 \\
\partial_t u &= div(g(\nabla u, I_s) \nabla u) & \text{if } t > 0.
\end{align*}
\]

(7)

We define the diffusivity \( g(\nabla u, I_s) \) as:

\[
g(\nabla u, I_s) = \begin{cases} 1 - \exp\left(-\frac{C}{\|\nabla u\|^2}ight) & \text{if } I_s \|\nabla u\| > \lambda \\ 1 & \text{if } I_s \|\nabla u\| \leq \lambda \end{cases}
\]

(8)

where \( C \) is a constant, \( \lambda \) is the contrast parameter, and \( m \) controls the speed of the diffusivity [3], [30]. We explain the following points with respect to (8).

- We propose to apply \( I_s \) directly to the norm of the gradient \( \nabla u \), such that \( I_s \) works as a mask that indicates the region of interest. We normalize the values of the saliency map \( I_s \) within [0, 2]. Then, when \( I_s(x, y) > 1 \), the effect of the gradient (at \((x, y)\)) is increased during the diffusion process, otherwise it is suppressed.
- The flux \( g(\nabla u, I_s)(I_s \|\nabla u\|) \) increases as \( I_s \|\nabla u\| \) increases if \( I_s \|\nabla u\| < \lambda \) and decreases as \( I_s \|\nabla u\| \) increases if \( I_s \|\nabla u\| \geq \lambda \).
- If \( \|\nabla u\| \) is less than \( \lambda \), then the flux increases when \( \|\nabla u\| \) increases, otherwise the flux decreases when \( \|\nabla u\| \) increases.
• The larger the value of the parameter $m$, the more quickly the flux changes in response to changes in $I_s$ and $\nabla u$.
• When $I_s \|\nabla u\|$ is very large, the diffusion function value approximates 0. When $I_s \|\nabla u\|$ is very small, it approximates 1.

The optimization of the parameters $C$, $\lambda$, and $m$ is presented in Section III.

The above saliency driven nonlinear diffusion filtering can be used directly only for gray images. For color RGB images, there is a single application in which the gradients from the RGB channels are combined: the diffusion filtering is applied to the $\ell_2$ norm of the gradients obtained from the three channels. This use of all the three channels smooths out errors from the RGB channels.

Fig. 2 shows an image at different scales and its saliency map. It is seen that our saliency driven nonlinear diffusion leads to image simplification in the non-salient region, i.e. most of the structures in this region are blurred and smoothed. In the salient region, the evolution of scales preserves or even enhances semantically important structures, such as edges and lines. Fig. 3 compares the result of our saliency driven nonlinear diffusion with the result of nonlinear diffusion omitting the saliency map at scale 10. It is clearly seen that the background regions are smoothed more effectively by using saliency information, while the foreground regions are preserved. The images produced by our saliency driven nonlinear diffusion are more suitable for image classification than those produced by normal nonlinear diffusion. Although these examples are taken from static background and still images, our work can be adapted to time-varying background from moving platforms, because our saliency driven nonlinear diffusion filtering can effectively deal with the background information.

III. ESTIMATION OF DIFFUSION PARAMETERS

The optimization of the parameters $C$, $\lambda$, and $m$ in (8) is important for our saliency driven nonlinear diffusion filtering. In the following, we first discuss the properties of these three parameters, and then give a method for determining their values.

Fig. 4 shows the diffusivity function values for different values of the parameters, where the horizontal coordinate is the value of $I_s \|\nabla u\|$, and the vertical coordinate is the value of the diffusivity. Fig. 5 shows the diffusion results for different values of $\lambda$ and $m$. Referring to Figs. 4 and 5, we make the following points about the three parameters:

1) In the nonlinear diffusion filtering, the parameter $\lambda$ plays an essential role as a threshold parameter. Structures with $\|\nabla \mu\| \geq \lambda$ are regarded as edges, where the diffusivity is close to zero, while structures with $\|\nabla \mu\| < \lambda$ are regarded as interiors of regions, where the diffusivity is close to one. The nonlinear diffusion smooths the interiors of regions but preserves their edges [26]. As shown in Fig. 5, when $\lambda$ is too small, neither the foreground nor the background are...
Fig. 4. The diffusivity function values for different values of the parameters. The top subfigure shows the changes in diffusivity values when $\lambda$ increases, and $m$ and $C$ are fixed. The middle subfigure shows the changes in diffusivity values when $m$ increases, and $\lambda$ and $C$ are fixed. The bottom subfigure shows the changes in diffusivity values when $C$ increases, and $\lambda$ and $m$ are fixed.

Fig. 5. The diffusion results with different values of the parameters. The first row shows the original image and the saliency mask. The second row shows, from the left to the right, the results when $\lambda = 3, 10, \text{or } 50, m = 100, \text{and } C = 1$. The third row shows the results when $m = 4, 8, \text{or } 20, \lambda = 10, \text{and } C = 1$.

smoothed; when $\lambda$ is too large, both the foreground and the background are smoothed; when $\lambda$ is appropriately chosen, the background is smoothed and the foreground is preserved. As shown in the top subfigure in Fig. 4, it is difficult to directly set an empirical value to $\lambda$. It is necessary to choose an appropriate value of $\lambda$ for each image, in order to maintain the performance of the algorithm.

2) As shown in the third row of Fig. 5, if $m$ is small, semantically important structures are filtered out, no matter whether $\lambda$ is suitable or not. As shown in the middle subfigure in Fig. 4, when $m$ is small, there is a broad transitional zone from 1 to 0 in the value of the diffusivity function. Those edges, whose magnitudes of gradients are in the transitional zone, are partially filtered out. Consequently, the transitional zone should be narrow, and $m$ should be large. So, it is easy to assign an appropriate value to $m$.

3) When $\lambda$ is chosen optimally and $m$ is large enough, $C$ has little effect, as shown in the bottom subfigure in Fig. 4. As a result, $C$ is treated as a constant.

According to the above discussion, we can set fixed values to the parameters $C$ and $m$ for all the images according to the property of the diffusion function. We propose to determine the value of the parameter $\lambda$ for each image by using gradients in the image and its saliency mask. As a result, the value of
Fig. 6. Edge comparison. (a) Edges from the original image. (b) Saliency masked edges. (c) Edges preserved using the optimal $\lambda$.

$\lambda$ is updated for each image, and can be adapted to varying backgrounds. The method for determining $\lambda$ is as follows:

After edge detection, a binary edge map is obtained for each image. Edges with $I_s \|\nabla \mu\| < \lambda$ are filtered out, and edges with $I_s \|\nabla \mu\| > \lambda$ are preserved. It is necessary to preserve edges in the salient regions as much as possible, and to ignore edges within the non-salient regions as much as possible.

We define $G_s(\lambda)$ and $G_n(\lambda)$ to describe the preserved edges in the salient regions and the non-salient regions respectively:

$$G_s(\lambda) = \frac{1}{\text{num}(E_s)} \sum_{I_s \|\nabla \mu\| > \lambda, \mu \in E_s} I_s \|\nabla \mu\|$$  \hspace{1cm} (9)

$$G_n(\lambda) = \frac{1}{\text{num}(E_n)} \sum_{I_s \|\nabla \mu\| > \lambda, \mu \in E_n} I_s \|\nabla \mu\|$$  \hspace{1cm} (10)

where $E_s$ denotes the edges in the salient region, $E_n$ denotes the edges in the non-salient region, and $\text{num}(E_s)$ and $\text{num}(E_n)$ denote the total numbers of edge pixels in $E_s$ and $E_n$, respectively. The optimal $\lambda$ value maximizes the difference of $G_s(\lambda)$ and $G_n(\lambda)$:

$$\lambda = \arg \max_\lambda (G_s(\lambda) - G_n(\lambda)).$$  \hspace{1cm} (11)

For color images, the edges in the three channels are combined together, i.e., at each pixel, the maximum value of the magnitudes of gradients in the three channels is used for determining $\lambda$. The RGB color space is utilized to determine the value of the parameter $\lambda$ for color images, because it is required that the components of the color space should have comparable ranges for determining $\lambda$. Fig. 6 compares the edges from the original image, saliency masked edges, and the edges preserved using the optimal $\lambda$. It is seen that the edges preserved using the optimal $\lambda$ are mainly distributed in the foreground region.

IV. MULTI-SCALE IMAGE REPRESENTATION AND CLASSIFICATION

We propose to classify images using the saliency driven multi-scale image representation. Images whose foregrounds are clearer than their backgrounds are more likely to be correctly classified at a large scale, and images whose backgrounds are clearer are more likely to be correctly classified at a small scale. So, information from different scales can be fused to acquire more accurate image classification results. Our image classification framework is shown in Fig. 7. Each image is represented by its multi-scale images. Then, for each scale $t$, scale invariant feature transform (SIFT) features, which are widely used to represent image regions, are extracted, and the bag-of-words model is used to generate a word frequency histogram $h^t$. The dissimilarity between images 1 and 2 at scale $t$ is represented by the $\chi^2$ distance $d(h_1^t, h_2^t)$ between
histograms \( h_1^t \) and \( h_2^t \). The distances \( \{d(h_1^t, h_2^t)\}_{t \in T} \) between images 1 and 2 obtained at different scales are combined to yield the final distance \( d(h_1, h_2) \) between images 1 and 2:

\[
d(h_1, h_2) = \frac{\sum_{t \in T} w_t d(h_1^t, h_2^t)}{\sum_{t \in T} w_t} \tag{12}
\]

where \( w_t \) is a weight for scale \( t \), and \( T \) is a chosen set of scales. Weighted averaging, which is a general way for information fusion, is used to fuse information from different scales. By selecting appropriate weights, the distances between samples in the same class can be reduced and the distances between samples in different classes can be enlarged. Then, more accurate classification results can be obtained. This weighted averaging has been widely used in many applications. For example, Wu [45] applied the weighted averaging to product recommendation and it was shown that the weighted averaging improves the prediction accuracy.

In this paper, we empirically use three representative scales: \( T = \{T_0, T_m, T_M\} \), where \( T_M \) is the maximum scale at which the diffusion process converges, \( T_0 = 0 \), and \( T_m \) is a mid-scale which is set to \( \text{int}(T_M/3) \). These three scales are combined using (12). The reasons for selecting these three scales are as follows.

- When the scale is larger than \( T_M \), there is almost no change in the diffused image. At scale \( T_M \), foreground/background segmentation is completed.
- The inclusion of the original image corresponding to scale \( T_0 \) in \( T \) can provide a correction if the foreground is incorrectly filtered out and using the image at scale \( T_M \) alone is not sufficient to obtain a correct classification result.
- The mid-scale \( T_m \) is a compromise between smoothing the background and preserving the foreground. Although there are no clear cut criteria to pick the mid-scale \( T_m \), the experiments show that the use of \( T_m \) improves the classification.

The weights \( w_0, w_{T_m}, \) and \( w_{T_M} \) are determined empirically using the training samples. The values of the weights \( w_0, w_{T_m}, \) and \( w_{T_M} \) reflect the situations of the correction segmentation of the foreground in the training samples. Then, the determined weight values are applied to the test samples. If the weight for one scale is set to 0, three-scale fusion degenerates to two-scale fusion. In particular, fusion of scale 0 and scale \( T_M \) produces a combination of the original image and the foreground image, which is equivalent to using the original image with more weight given to the foreground.

The final distance \( d(h_1, h_2) \) between images 1 and 2, obtained by combing the distances at the three scales, is transformed to a kernel which is used by an SVM for classification. We use the extended Gaussian kernels:

\[
K(h_1, h_2) = \exp \left( -\frac{1}{A} d(h_1, h_2) \right) \tag{13}
\]

where \( A \) is a scaling parameter that can be determined by cross-validation. An SVM classifier is trained using the kernel matrix of the training images.

The proposed saliency driven multi-scale fusion uses the background information in a new way. At a large scale, the background is filtered out and the foreground is preserved. At a small scale, both the background and the foreground regions are preserved. When the background is a context for the foreground, the images from the same category are more similar at a small scale than at a large scale. When the background is noise, the images are more similar at a large scale. Through this multi-scale representation, background information can be utilized. We define the distance between two images as a weighted average of the distances in the different used scales as shown in (12), instead of the minimum of their distances at all scales. The use of a weighted average reduces the classification error in cases in which the foreground is incorrectly filtered.

Our saliency driven nonlinear multi-scale representation has several advantages. First, the nonlinear diffusion-based multi-scale space can preserve or enhance semantically important image structures at large scales. In particular, the saliency driven nonlinear diffusion can divide the foreground from the background at large scales, with only a little loss of the foreground information. Second, our method can deal with the background information no matter whether it is a context or noise, and then can be adapted to backgrounds which change over time. Third, our method can partly handle cases in which the saliency map is incorrect, by including the original image at scale 0 in the set of scaled images used for classification. Finally, this saliency driven multi-scale representation can be easily combined with any existing image classification algorithms (e.g. bag-of-words).

The baseline of our work is nonlinear diffusion filtering [30]. We extend the baseline in the following ways.

- The saliency detection technique is combined with nonlinear diffusion filtering.
- Multi-scale fusion is used to combine the information from the saliency driven nonlinear diffusion filtering.
- We apply the proposed filtering and fusion method to image classification. To our knowledge, there is no other work which applies nonlinear diffusion filtering to image classification.

V. EXPERIMENTS

We tested our image classification algorithm based on the proposed saliency driven nonlinear diffusion filtering and multi-scale fusion on four public datasets: the PASCAL VOC 2005 Test2 dataset [4], the 102 Oxford Flowers dataset [18], the 17 Oxford Flowers dataset [19], and a people dataset. For all the datasets, the values of the parameters \( C \) and \( m \) in (8) were set to 1 and 100, respectively.

A. PASCAL VOC 2005

The PASCAL VOC 2005 dataset [4] for image classification has an easy test set (test1) and a difficult test set (test2). We focused on the difficult set because the performance on the easy set is saturated. The set test2 has four categories: motorcycle, bicycle, car, and persons, and contains 1543 images. Fig. 8 shows some example images from the set. The best score in the competition of test2 was achieved in [4] by using the bag-of-words model.
For each scale in the set \( \{T_0, T_m, T_M\} \) described in Section IV, we followed the experimental setup in [4]: the Harris-Laplace detector and the SIFT descriptor were used and 1000 visual words were extracted using k-means from the training set. The weights \( w_0, w_{T_m}, \) and \( w_{T_M} \) were set to 1, 2, and 1, respectively.

The main point in which our method differs from [4] is that we used the \( \chi^2 \) distance in Equation (12) which fuses the \( \chi^2 \) histogram distances in the three scales, to estimate the distance between any two images. In [4], the \( \chi^2 \) histogram distance did not make use of images at different scales. Libsvm [2] was used and the parameter of SVM was determined using the two-fold cross-validation on the training set.

Table I compares the classification results of different methods applied to test2 in the PASCAL 2005 set. Compared with all the other reported results, our method obtains the best performance not only for average rates over all the categories, but also for the bike and person categories. The performance of our method for the car category is very close to the best. Our method obtains much better results than [4] for three categories: bike, person, and car, but a worse result for the motorbike category. This is because there are many motorbike images which have very little background (for example the left image in Fig. 8). Our method gains an advantage by using background information, but in this case the advantage does not apply. The images in the other three categories have considerable background regions which our method can take advantage of.

### B. 102 Oxford Flowers

The 102 Oxford Flowers dataset [18] contains 8189 images from 102 flower categories with 40-250 images per category. For each category, 10 images were used for training, 10 for validation, and the rest for testing, as the same as in [18]. At each scale, we used the same experimental setup as in [22] and [31]. For each image, two sampling methods, the Harris-Laplace point sampling and dense sampling, were used to generate local patches where each patch corresponds to a point of interest. Then, each image patch was further represented by the SIFT and the four color-SIFT descriptors [24]: OpponentSIFT, rgSIFT, C-SIFT, and RGB-SIFT. These color-SIFT descriptors which have specific invariance properties were used to improve classification performance [24]. For each type of descriptor, the training images were clustered using k-means to generate a vocabulary of 4000 words. Soft coding was used to generate feature vectors of images. Three different image division modes were used to represent each image: the whole image without subdivision (1×1), 4 image parts obtained by dividing the image into 4 quarters (2×2) and 3 image parts obtained by dividing the image into three horizontal bars (1×3). The \( \chi^2 \) distance was used to calculate histogram distances. The weights \( w_0, w_{T_m}, \) and \( w_{T_M} \) were set to 1, 2, and 0, respectively. The distances at the three scales were combined using (12). An SVM classifier was trained using the training images. The parameters were estimated on the validation set and further used on the test set.

As stated in [36], among all recent approaches evaluated on the 102 Oxford flowers dataset, the most accurate results were reported in [18] and [36]. Table II summarizes the recognition accuracies of the methods in [18] and [36] along with our multi-scale fusion method. It is seen that our multi-scale method yields more accurate results than the single scale methods in [18] and [36]. Table III compares the results of multi-scale fusion with the results for the individual scales \( T_0, T_m, \) and \( T_M \). The recognition rate for multi-scale fusion is higher than for the single scales \( T_0, T_m, \) and \( T_M \).
TABLE III

COMPARISON BETWEEN THE SINGLE SCALE METHODS AND THE MULTI-SCALE FUSION METHOD ON THE 102 OXFORD FLOWER DATASET

<table>
<thead>
<tr>
<th></th>
<th>From scale 0 to multi-scale</th>
<th>From scale $T_m$ to multi-scale</th>
<th>From scale $T_M$ to multi-scale</th>
</tr>
</thead>
<tbody>
<tr>
<td>Number of categories whose accuracies increase by more than 5%</td>
<td>12</td>
<td>40</td>
<td>21</td>
</tr>
<tr>
<td>Number of categories whose accuracies increase</td>
<td>44</td>
<td>63</td>
<td>45</td>
</tr>
<tr>
<td>Number of categories whose accuracies decrease</td>
<td>27</td>
<td>11</td>
<td>18</td>
</tr>
<tr>
<td>Number of categories whose accuracies decrease by more than 5%</td>
<td>5</td>
<td>2</td>
<td>5</td>
</tr>
</tbody>
</table>

Fig. 9. Example images that were correctly classified at scales $T_m$ and $T_M$, and by multi-scale fusion, but incorrectly classified at scale 0.

To show how the fusion of multi-scales works, we give example images that are classified differently by single scale methods and by the multi-scale fusion.

Fig. 9 shows two images that were correctly classified by scales $T_m$, $T_M$ and by multi-scale fusion, but incorrectly classified at scale 0. Both the two original images contain large areas of background. In their saliency maps, the foreground regions were correctly detected. Our saliency driven nonlinear diffusion preserved their foreground regions and largely smoothed the background regions. Therefore, at scales $T_m$ and $T_M$ in which the backgrounds were filtered out, the images were correctly classified. This produces a correct classification by multi-scale fusion.

Fig. 10 shows two example images that were correctly classified at scale 0 and by multi-scale fusion, but incorrectly classified at scales $T_m$ and $T_M$. The saliency maps incorrectly identified the background and foreground regions. As a result, the saliency driven diffusion smoothed several flowers into a single connected region, and erased the appearances and shapes of the flowers. Although the classification result at scale 0 is correct, the large biases at scales $T_m$ and $T_M$ make classification based on multi-scale fusion incorrect. These examples demonstrate that, although the original image is included in the multi-scale fusion, our method still occasionally suffers from the incorrect detection of saliency while overall increasing the classification performance.

C. 17 Oxford Flowers

The 17 Oxford Flowers dataset [19] contains images from 17 flower categories with 80 images per category. Fig. 12 shows some example images in the dataset. For each flower category, 40 images were used for training, 20 for validation, and 20 for testing. For comparison, we divided the dataset into the same training, validation and test sets used in [19]. In each scale, we used the same experimental setup as in [31]. The experiments include:

- two types of sampling – the Harris-Laplace sampling and the dense sampling
- five types of descriptor – the SIFT and four types of the color-SIFT descriptors
- three types of image division – $1 \times 1$, $2 \times 2$, and $1 \times 3$.

In total, $30 \times 5 \times 3$ channels of features were used and combined by averaging the histogram distances of each channel. For each type of descriptor, a kernel codebook of 4000 code words was constructed using k-means. The experimental arrangements are the same at each of the three scales, to avoid bias. The weights $w_0$, $w_{T_m}$, and $w_{T_M}$ were set to 1, 2, and 1, respectively. Then, three scales were combined using (12).

Fig. 13 shows some examples of filtered images obtained using our saliency driven nonlinear diffusion. It is seen that, saliency driven nonlinear diffusion preserves most of the foreground and filters out most of the background.

Table IV summarizes the published recognition accuracies for several methods from the literature, along with the accuracy of our multi-scale fusion method. The average accuracy of classification and the variance were reported. The results
of our method are more accurate than other reported results. Multi-scale fusion obtains more accurate results than those obtained using the individual scales $T_0$, $T_m$, or $T_M$. This indicates that the three scales include complementary information, and their fusion can improve the classification results.

D. The People Dataset

This dataset consists of 460 people images available at http://www.emt.tugraz.at/~pinz/data/GRAZ_01/, 100 images from video streams with time-varying backgrounds, and 600 non-person images. It includes pedestrians, diverse background conditions/clutter, and occlusions. Fig. 14 shows some example images in the dataset, where (a) is an image with a single pedestrian, (b) is an image with two people with occlusion, (c) is an image with a group of people with occlusion, (d) is an image with diverse background conditions, and (c) is an image with background clutter.

Half of the images in the dataset were used for training and the other half of the images were used for testing.

For each scale of each image, the Harris-Laplace sampling and the dense sampling are used respectively, and the SIFT features were extracted. Clustering the training samples yields 2000 code words. For the dense sampling strategy, the weights $w_0$, $w_T$, and $w_{TM}$ were set to 1, 1, and 4, respectively. For the Harris-Laplace sampling strategy, the weights were set to 1, 2, and 4, respectively. Figs. 15 and 16 show some examples of the results of saliency detection and nonlinear diffusion for still images and images from videos, respectively. It is seen that, overall the detected salient regions correspond to the foreground and in the final filtered image much of the background is filtered out. Table V shows the results of image classification on this dataset. It is seen that large scales yield more accurate results than using the original images, and the fusion of multi-scales yields more accurate results than using a single scale alone. Our saliency driven nonlinear diffusion and multi-scale fusion significantly improve the results.

\[
\begin{array}{|c|c|}
\hline
\text{Methods} & \text{Recognition rate (\%)} \\
\hline
\text{Nilback and Zisserman [19]} & 71.76 \pm 1.76 \\
\text{Varma and Ray [26]} & 82.55 \pm 0.34 \\
\text{Nilback and Zisserman [18]} & 88.33 \pm 0.3 \\
\text{Xie [31]} & 89.02 \pm 0.60 \\
\text{Khan [13]} & 89 \\
\text{Gehler and Nowozin [6]} & 85.5 \pm 1.2 \\
\text{Chai et al. [36]} & 90.40 \pm 2.3 \\
\hline
\text{Scale 0} & 87.45 \pm 1.13 \\
\text{Scale } T_m & 87.69 \pm 1.61 \\
\text{Scale } T_M & 88.21 \pm 1.19 \\
\text{Multi-scale fusion} & 91.39 \pm 0.53 \\
\hline
\end{array}
\]
Fig. 12. Example images from the Oxford Flowers dataset, one per category.

Fig. 13. Examples of filtered images in the Oxford 17 flowers dataset. The first row shows the original images. The second row shows the saliency masks. The third row shows the filtered images at scale $T_M$. The columns correspond to distinct categories.

Fig. 14. Example images from the people dataset. (a) Single pedestrian. (b) Two people with occlusion. (c) A group of people with occlusions. (d) Diverse background conditions. (e) Background clutter.

E. Processing Time

The processing time was measured on an Intel Core i7 3770 (3.4GHz/L3) computer. The runtime of nonlinear diffusion filtering for each image in all the datasets is less than 2 seconds. The training time for each dataset used is less than 300 seconds. The test time for each image is less than 0.01 seconds.

F. Discussion

Our fusion method with three scales $T = \{T_0, T_m, T_M\}$ achieves the best classification accuracies among all those reported for the PASCAL 2005 dataset, the Oxford 102 flowers dataset, the Oxford 17 flowers dataset, and the people dataset. The experiments on the Oxford 17 flowers dataset show that the classification accuracies obtained by our method for filtered images alone are higher than those for the initial unfiltered images. On the Oxford 102 flowers dataset, the accuracies for filtered images are slightly lower than the accuracies for the initial images. This effect is caused by saliency detection errors which depend on the saliency detection algorithm. The error metrics for saliency detection include precision, recall and the F1 measure. The datasets do not include ground truth saliencies, so we have estimated the errors in saliency detection by our own observations. When the detected saliency masks are correct, semantically important foregrounds are effectively preserved, while cluttered backgrounds are smoothed into quite plain regions. If the saliency masks...
are not correct, then semantically important foregrounds are partially or totally smoothed, and cluttered backgrounds are partially or totally preserved. The results of saliency detection on the Oxford 17 flowers dataset, which is comparatively simple, are more accurate than the results of saliency detection on the Oxford 102 flowers dataset. Then, filtering by itself improves classification accuracy for the Oxford 17 flowers dataset, and reduces classification accuracy for the Oxford 102 flowers dataset. But, the fusion of the results for the original images and the results for filtered images yields more accurate results than using the original images or the filtered images alone. So, multi-scale fusion improves the final classification accuracy.

VI. Conclusion

In this paper, we have proposed saliency driven multi-scale nonlinear diffusion filtering, by modifying the mathematical equations for nonlinear diffusion filtering, and determining the diffusion parameters using the saliency detection results. We have further applied this new method to image classification. The saliency driven nonlinear multi-scale space preserves and even enhances important image local structures, such as lines and edges, at large scales. Multi-scale information has been fused using a weighted function of the distances between images at different scales. The saliency driven multi-scale representation can include information about the background in order to improve image classification. Experiments have been conducted on widely used datasets, namely the PASCAL 2005 dataset, the Oxford 102 flowers dataset, and the Oxford 17 flowers dataset. The results have demonstrated that saliency driven multi-scale information fusion improves the accuracy of image classification.
REFERENCES


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